ADMINISTRATIVE ORDER

SUPREME COURT OF APPEALS OF WEST VIRGINIA

Denex Petroleum Corporation, a West Virginia Corporation, Petitioner

vs.) Civil Action No. 16-AA-1 (Barbour County)

The Honorable Mark Matkovich,
West Virginia State Tax Commissioner;
The Honorable John Cutright, Assessor
of Barbour County; and The County Commission
of Barbour County, sitting as the Barbour
County Board of Review and Equalization,
Respondents

The Honorable Alan D. Moats, Judge of the Nineteenth Judicial Circuit, has filed a motion to refer the above-referenced action to the Business Court Division pursuant to Rule 29 of the West Virginia Trial Court Rules ("TCR"). Petitioner Denex Petroleum Corporation, by counsel W. T. Weber III and the law firm of Weber & Weber, filed a response to the motion to refer.

Upon careful review and consideration of the motion and the response thereto, the Chief Justice has determined that the principal claims in the action involve matters of significance to the transactions, operations, or governance between business entities as required by TCR 29.04(a)(1). The Chief Justice has further determined that specialized treatment is likely to improve the expectation of a fair and reasonable resolution of the controversy as required by TCR 29.04(a)(2), and the motion to refer should therefore be granted.

It is hereby ORDERED that the motion to refer this action to the Business Court Division is granted, and this order shall be transmitted to the Honorable Christopher C. Wilkes, Chair of the Business Court Division, for assignment of a presiding judge and such other actions as are necessary to effectuate the provisions of TCR 29.

It is further ORDERED that a copy of this ORDER be transmitted to the Central Office of the Business Court Division; the Honorable Alan D. Moats, Judge of the Nineteenth Judicial Circuit; and to the Clerk of the Circuit Court of Barbour County, who is to provide copies of the same to all parties of record or their counsel.

ENTERED: OCTOBER 11, 2017

ÁLLEN H. LOUGHRÝ II

Chief Justice